

INDEX of the „Road Properties“ Model Pack


Image	Filename	Triangles	Materials
 A concrete barrier with a textured surface and a slightly curved top edge.	barrierconcrete	108	1
 A metal barrier with a curved top rail and vertical posts.	barriermetal	314	1
 A small wooden barrier with two horizontal panels featuring yellow and white diagonal stripes.	barriersmallwooden	80	1
 A wooden barrier with two A-frame legs and a horizontal beam across the top. The beam has two yellow signs with black text that reads "ROAD CLOSED".	barrierwooden	92	1
 A bus stop bench with a dark metal frame and a light-colored, ribbed seat.	busstop	336	1

Image	Filename	Triangles	Materials
	dumpster	272	1
	dumpsterrolloff	294	1
	lamppost	300	1
	lightpole	302	1
	mailbox	386	1

Image	Filename	Triangles	Materials
	pedcrossingdontwalk	184	1
	pedcrossingwalk	184	1
	roadbarrel	240	1
	roadcone	144	1
	signinfodiamond	120	1









Image	Filename	Triangles	Materials
	signinfo largesquare	120	1
	signinfo small	120	1
	signstop	120	1
	signyield	136	1
	trafficlight	438	1

Image	Filename	Triangles	Materials
	trafficpolesingle	92	1
	trafficpolemultiple	170	1
	trashcan	140	1

This pack contains 23 unique models. Additional textures for normal, height and spec maps are included.

It contains the following formats:

- 3ds (3d Studio)
- b3d (Blitz Basic)
- dae (Collada)
- dts (Torque Engine)
- fbx (Autodesk FBX)
- lwo (Lightwave)
- mdl (Gamestudio MDL)
- obj (Wavefront obj)
- x (DirectX)

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