

„Medieval Village 3“ Model Pack



Image	Image of Interior	Name	LOD, Mat
	-	v3_balcony	LOD0: 916 LOD1: 392 Mats: 2
	-	v3_balcony2	LOD0: 1.960 LOD1: 688 Mats: 2
	-	v3_balcony3	LOD0: 532 LOD1: 200 Mats: 3
	-	v3_bridge	LOD0: 596 LOD1: 388 Mats: 2
	-	v3_chimney	LOD0: 234 LOD1: - Mats: 1
	-	v3_emblem	LOD0: 184 LOD1: 98 Mats: 1









Image	Image of Interior	Name	LOD, Mat
	-	v3_haystack	LOD0: 474 LOD1: 232 Mats: 2
	-	v3_haywaggon	LOD0: 1,392 LOD1: 454 Mats: 1
	-	v3_house1	LOD0: 3,442 LOD1: 1,138 LOD2: 398 Mats: 5
	-	v3_house2	LOD0: 3,927 LOD1: 1,563 LOD2: 726 Mats: 5
	-	v3_house3	LOD0: 3,945 LOD1: 1,719 Mats: 654
	-	v3_house4	LOD0: 636 LOD1: 280 LOD2: 136 Mats: 4
		v3_house5	LOD0: 2,628 LOD1: 742 LOD2: 466 Mats: 6












Image	Image of Interior	Name	LOD, Mat
		v3_house6	LOD0: 5,202 LOD1: 2,192 LOD2: 676 Mats: 6
		v3_house7	LOD0: 2,576 LOD1: 572 LOD2: 327 Mats: 6
	-	v3_house8	LOD0: 1,762 LOD1: 964 LOD2: 190 Mats: 6
	-	v3_huntingtower	LOD0: 808 LOD1: 476 Mats: 2
	-	v3_huntingtower_roof	LOD0: 1,004 LOD1: 400 Mats: 2
	-	v3_lamp1	LOD0: 296 LOD1: 226 Mats: 1
	-	v3_lamp2	LOD0: 578 LOD1: 312 Mats: 1

Image	Image of Interior	Name	LOD, Mat
	-	v3_stairs	LOD0: 808 LOD1: 236 Mats: 2
	-	v3_stairs2	LOD0: 336 LOD1: 60 Mats: 2

This pack contains 52 models (including all LOD stages), 22 unique models (as you can see from the table above).

Additional textures for normal, spec and opacity maps are included (up to 1024px).

Many objects share the same textures to save texture memory. The texture pool is based on our medieval village packs 1 and 2 to save texture memory when you combine these packs with each other.

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Texturing: Frank

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