

INDEX of the „Medieval Slum Construction Kit“





Image	Filename	Triangles LOD 1	LOD 2 - 4	Materials
	3rdfloor	450	410, 174, 40	1
	barn01	612	584, 272, 40	1
	Barrel	284	156, 76	1
	Barrel_damaged	514	344, 76	1

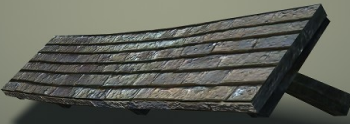



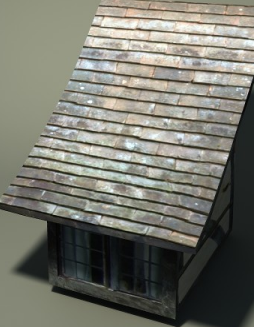


Image	Filename	Triangles LOD 1	LOD 2 - 4	Materials
	Canopy	124	108, 8	1
	crate02	172	60, 12	1
	crate02damaged	176	60, 12	1
	dormer01	100	76, 22	1
	dormer02	148	104, 28	1

Image	Filename	Triangles LOD 1	LOD 2 - 4	Materials
	house01	2294	1569, 292	1
	house02	6009	4320, 607, 416	1
	oriel01	128	92, 32	1
	oriel02	120	92, 32	1
	rope_cloth	200	-	2

Image	Filename	Triangles LOD 1	LOD 2 - 4	Materials
	scrap_pile	1502	-	2
	wheel	652	560, 56	1
	wheel_damaged	590	494, 68	1

This pack contains 17 unique models plus lod stages. Additional textures for normal, height and spec maps are included.

There are 2 texture-sets to create even more variations.

Artists: Martin and Frank

Copyrighted material.

<http://www.dexsoft-games.com>